Pattern Book 2014
Reinsmanship
And
Obstacle Driving
Reinsmanship
Reinsmanship Pattern 1

1. Slow Trot down CENTER
2. Develop Working Trot; Medium circle to the Left
3. Working Trot around rail; Slow Trot
4. Slow Trot small circle to Right
5. Halt, back 4-6 steps

*walk back into line
1. Slow trot, small circle left.

2. Develop working trot, medium circle left.

3. Collect to slow trot.

Reinmsanship Pattern 3

1. Slow trot across arena.
2. Walk corner, slow trot.
3. Working trot 5/8 circle, collect to slow trot.
4. Slow trot ½ circle, as shown.
5. Stop and back.
6. Walk 7 steps and slow trot to exit.
1. Walk diagonally across arena.
2. Slow trot circle left.
3. Working trot circle right.
4. Collect to slow trot.
5. Stop and back.
Reinmsanship Pattern 5

1. Walk a square corner, as shown.
2. Slow trot across arena, circle left.
3. At close of circle, walk.
4. Slow trot, gradually moving into a working trot.
5. Circle right.
6. At close of circle, collect to slow trot.
7. Stop and back.
Reinmsanship Pattern 6

1. Slow trot up center of arena, gradually moving into a working trot.
2. Perform 1 ½ circle left, continuing working trot down line.
3. Collect to slow trot, 1 ¾ circle right.
4. At close of circle, walk.
5. Stop and back.
Obstacle Driving
Obstacle Driving
Pattern 1

3. Trot / weave through cones in figure 8.

4. Trot through elevated poles.

2. Trot with left wheel between poles.

5. Walk into circle. Wheel pivot right.

1. Trot over bridge.

6. Exit at a walk.
3. Walk to poles. Back into U.

4. Trot with left wheel between poles.

2. Walk through elevated poles.

5. Trot quadrangle (A,B,C,D).

1. Trot over bridge.

6. Exit at a walk.
3. Trot / weave through cones in figure 8.

4. Trot through elevated poles.

5. Walk into circle. Wheel pivot right.

6. Exit at a walk.
Obstacle Driving
Pattern 4

3. Walk through elevated poles.

4. Trot / weave through cones

2. Walk with left wheel between poles.

1. Trot over bridge.

5. Walk through maze.

6. Exit at a walk.
Driving Obstacle Pattern 5

1. Enter at a walk and drive with left tire between poles.

2. Trot through L.

3. Trot over bridge.

4. Walk into U and back out.

5. Trot through weave cones.

6. Trot a figure 8 using barrels as a guide.

7. Exit at a walk.
Driving Obstacle
Pattern 6

3. Walk to cones. Back to knock off pole without hitting ground pole.

2. Walk through elevated poles.

4. Trot around barrels in figure 8

5. Extended trot from marker to marker.

6. Exit at a walk.

Start  Finish